

Personal, Social & Emotional Development

- Talk about things we enjoy and are good at, and about the things we do not find easy.
- Choose resources independently for our chosen activity.
- Express our feelings and consider the feelings of others.
- Talk about the behaviour and actions of various characters in stories.
- Challenge character stereotypes.

Communication, Language and Literacy

- Speaking and Listening - sharing our thoughts, interests and opinions.
- Listen to stories and anticipate events.
- Write simple sentences that can be read by ourselves and others.
- Describe settings, events and principal characters.
- Demonstrate an understanding when talking to others about what we have read.
- Use key features of narrative in our own writing.
- Use information texts to find out about castles, the monarchy and life long ago.

Mathematics

- Reliably count objects, actions and sounds.
- Say what is 1 more/less than a given number.
- Add/subtract single digit numbers and count on/back to find the answer.
- To explore the composition of numbers to 10. Recalling number bonds for numbers 0-5 and some to 10.
- Explore numbers to 20.
- Recognise, create and describe numerical patterns
- Compare quantities up to 10 in different ways using language 'more than' 'less than' and 'the same'

Understanding the World

- Talk about members of our immediate family and community.
- Explore why some things occur and talk about changes.
- Know the difference between past and present and some reasons why other people's lives were different in the past.
- Draw information from a simple map.
- Compare and contrast characters from stories.
- Talk about changes of materials as we cook porridge and Gingerbread men.

Once upon a Time... Term 5

Physical Development

- Show control and co-ordination with large and small movements.
- Effectively negotiate space and obstacles safely.
- Move confidently in a range of ways.
- Begin to write on lines and control our letter size.
- Handle tools and equipment effectively.
- Develop our motor control so we can use a range of tools competently, safely and confidently e.g. knife and fork, paintbrush and scissors.



Creative Development

- Sing a range of songs exploring pitch, volume, tempo.
- Listen attentively, move and talk about music.
- Represent our own ideas, thoughts and feelings.
- Study 'Castle and Sun' by Paul Klee
- Experiment with design and function.
- Create our own knight shields.
- Return to previous work, and refine our ideas.
- Reflect on our work, talk about how we can make improvements.